

~~SECRET~~/NOFORN

PROJECT SUN STREAK

WARNING NOTICE: INTELLIGENCE SOURCES AND METHODS INVOLVED

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PROJECT NUMBER: 8914-I                      SESSION NUMBER: 3  
DATE OF SESSION: 890425                    DATE OF REPORT: 890501  
START: 1335                                    END: 1350  
METHODOLOGY: CRV                            VIEWER IDENTIFIER: 032  
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1. (S/NF/SK) MISSION: Describe the most unique aspect and function of the target site and provide an overhead sketch of the target area.
2. (S/NF/SK) VIEWER TASKING: Coordinates. Later 032 was given instructions to focus on the object he had perceived in the previous session in response to the cue "most unique aspect and function of the site."
3. (S/NF/SK) COMMENTS: Recommend 032 role to be considered completed. He has answered both requirements.
4. EVALUATION:

HANDLE VIA SKEET CHANNELS ONLY  
SPECIAL ACCESS REQUIRED

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CLASSIFIED BY: DIA (DT)  
DECLASSIFY ON: OADR

~~SECRET~~

WORKING PAPER

890425

V: 032

S: 03

SUMMARY OF INFORMATION

Principal area of focus was the objects or objects perceived in earlier sessions. I tried to focus my attention to only one of them. I perceived louvers and skids made of metal. There were instruments and gauges that were lighted A/S an aircraft instrument panel. Colors associated with the object were black, dark grey, small amounts of blue and silver -- and the texture was that of rough A/S like shark skin.

There were many different dimensions to the structure -- rounded, bent, arched, narrow portions and it appeared to be light weight (relative to other objects of the same dimensional proportions). I also smelled a very strong fuel smell in and around the object.

I perceived several A/S, rotor like objects, these were attached to the larger object. I perceived the object in a movement state. In this state the object vibrated, shook and produced a great amount of loud thundering noise coupled with a relentless roaring. It's speed relative all around it was very fast. I also perceived it to be armed and considered dangerous.

What ever the object is it is still experimental and undergoing testing. It has many flaws which need to be worked out. These flaws render the object vulnerable and unable to complete it's objectives.

I heard many different sounds -- those of buzzing, humming both of which began to synchronize in some kind of high-pitched harmony.

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HANDLE VIA SKEET CHANNELS ONLY

AI-NONE

Resume

032  
25 APR 89  
1335L

SZ D AI EI T I

AOL/AS

[OBJECT]

flat  
inclin.

hoppers  
Ramps  
metal  
skids

instruments  
gauges  
LIGHTS

AOL/S  
AIRCRAFT  
INSTRUMENT  
PANEL.

Grey  
Rough  
Black  
folded  
ribbed  
Silver  
Blue

Bent  
arched  
Rounded  
curved  
right  
~~left~~

fuel smell

52

▷

AI

EI

T

I

AOI/AS

A/S  
ROTORS

PIPES  
TUBES

DOTS  
BUMPS

VIBRATION  
SHAKING  
FLANGEN  
FOAMING

DANGER  
DU  
SS  
X

AST  
DANGEROUS  
ARMERS  
REPAIR  
EXPERIMENTAL  
TESTING  
DESIGN FLAWS  
PROBLEMS  
INEFFICIENT  
NOT READY  
NO GOOD  
VALUABLE  
STRENGTH

AOI strike

STAGE 8

STRIKEOUT  
OBJECTS  
EMINATIONS?

Ball  
Bat  
game  
Com

8Z.	D	AI	EI	T	I	ROL/AS
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Green  
 Grey  
 Red.  
 Blue  
 white  
 webbed.  
 Soft

SEATS

Humming sound  
 Buzzing  
 High pitched  
 Synchronized  
 hum

crowded.  
 flat

AI break  
 loud hum / Buzzing in my  
 EARS.

end.  
 1350